Lecture 13 – Finding Vulnerabilities

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Slides based on Bailey's ECE 422

Testing

- Testing Overview
- Automated White Box Tools
- Fuzzing
- Reverse Engineering

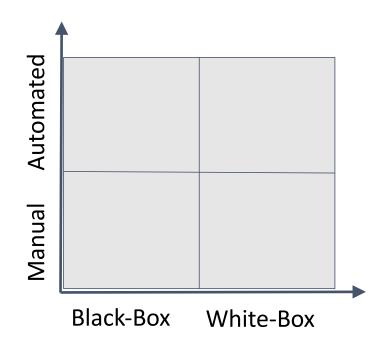
The Need for Specifications

- Testing checks whether program implementation agrees with program specification
- Without a specification, there is nothing to test!
- Testing is a form of consistency checking between implementation and specification
 - Recurring theme for software quality checking approaches
 - What if both implementation and specification are wrong?

Developer != Tester

- Developer writes implementation, tester writes specification
- Unlikely that both will independently make the same mistake
- Specifications useful even if written by developer itself
 - Much simpler than implementation
 - Specification unlikely to have same mistake as implementation

Classification of Testing Approaches



Automated vs. Manual Testing

- Automated Testing:
 - Find bugs more quickly
 - No need to write tests
 - If software changes, no need to maintain tests
- Manual Testing:
 - Efficient test suite
 - Potentially better coverage

Black-Box vs. White-Box Testing

- Black-Box Testing:
 - Can work with code that cannot be modified
 - Does not need to analyze or study code
 - Code can be in any format (managed, binary, obfuscated)
- White-Box Testing:
 - Efficient test suite
 - Potentially better coverage

How Good Is Your Test Suite?

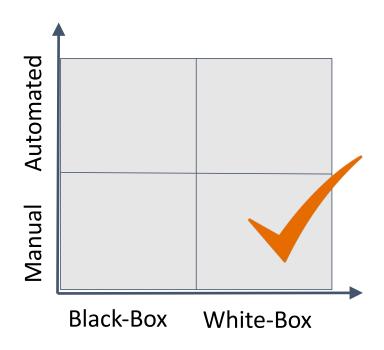
- How do we know that our test suite is good?
 - Too few tests: may miss bugs
 - Too many tests: costly to run, bloat and redundancy, harder to maintain
- Example: SQLite

"As of version 3.20.0 (2017-08-01), the SQLite library consists of approximately 125.4 KSLOC of C code. (KSLOC means thousands of 'Source Lines Of Code' or, in other words, lines of code excluding blank lines and comments.) By comparison, the project has 730 times as much test code and test scripts - 91616.0 KSLOC."

Code Coverage

- Metric to quantify extent to which a program's code is tested by a given test suite
 - Function coverage: which functions were called?
 - Statement coverage: which statements were executed?
 - Branch coverage: which branches were taken?
- Given as percentage of some aspect of the program executed in the tests
- 100% coverage rare in practice: e.g., inaccessible code
 - Often required for safety-critical applications
 - Example: SQLite has 100% branch coverage

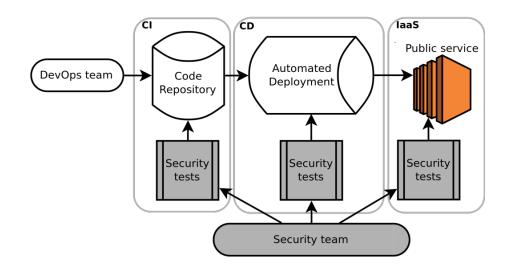
Classification of Testing Approaches

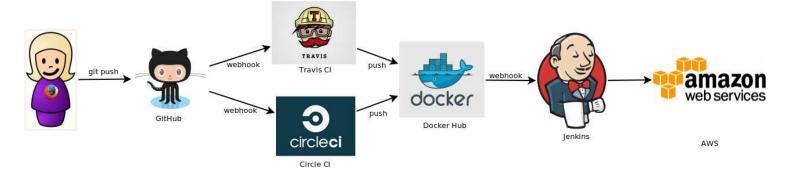


Manual white-box testing

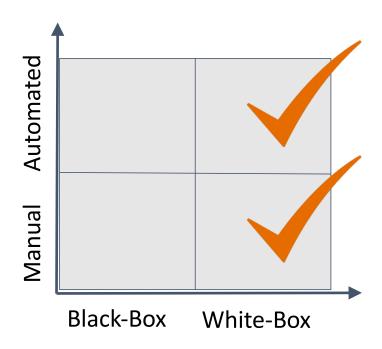
- Tests written by hand
- Full knowledge of source code/deployment/infrastructure
- Can test all parts
- Test running can be automated (e.g., on commits/deployment)

Test Driven Security





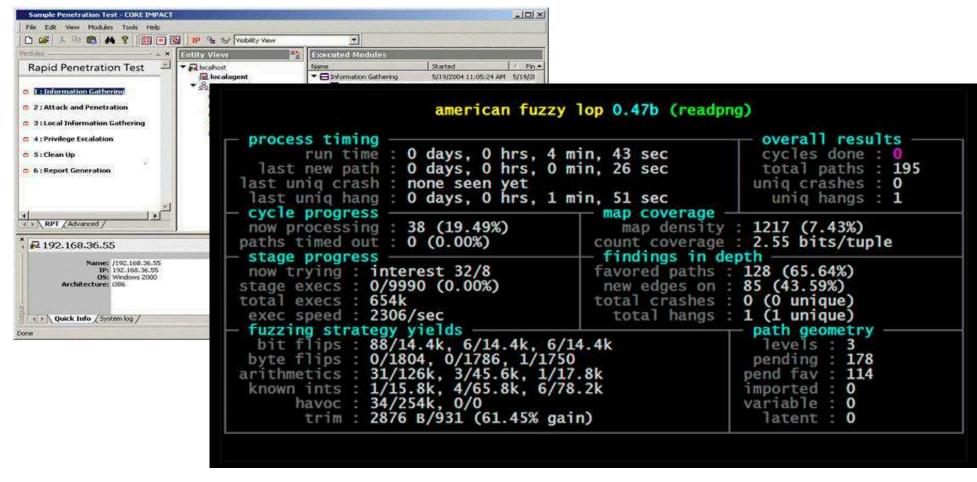
Classification of Testing Approaches



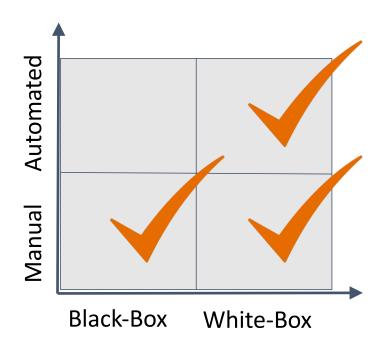
Automated white-box testing

- Tests created automatically/dynamically
- Godefroid et al. "Automated Whitebox Fuzz Testing"
 - Record trace of program on well-formed inputs
 - Symbolic execution to capture constraints on input
 - Negate a constraint, use a constraint solver to derive new input, run on that input
- American fuzzy lop
 - Compile-time instrumentation
 - Genetic algorithms guided by the instrumentation
- Tools exist

Automated white-box testing tools



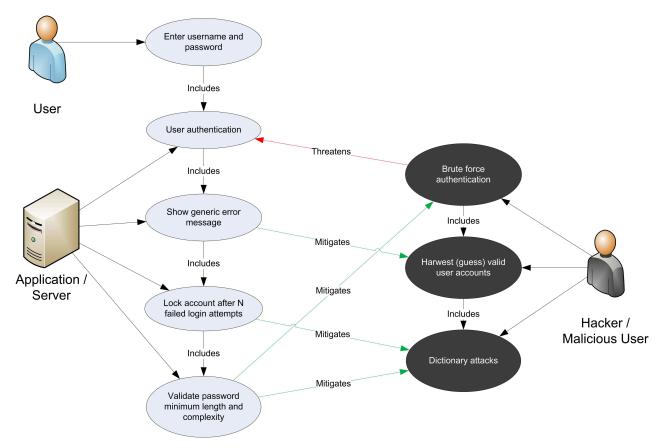
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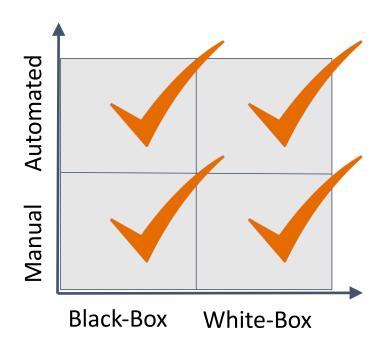
Manual black-box testing

- Tester interacts with the system in a black-box fashion
- Crafts ill-formed inputs, tests them, and records how the system reacts

Web Pen Testing Simple Example



Classification of Testing Approaches



Automated black-box testing

- Fuzzing components
 - Test case generation
 - Application execution
 - Exception detection and logging

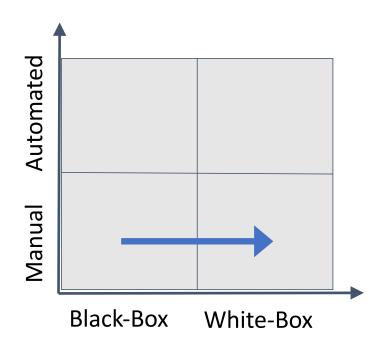
Test Case Generation

- Random Fuzzing
- "Dumb" (mutation-based) Fuzzing
 - Mutate an existing input
- "Smart" (generation-based) Fuzzing
 - Generate an input based on a model (grammar)

Mutation Fuzzer

- Charlie Miller's "5 lines of Python" fuzzer
- Found bugs in PDF and PowerPoint readers

Classification of Testing Approaches



Reverse Engineering

- Reverse Engineering (RE) -- <u>process</u> of discovering the technological principles of a [insert noun] through analysis of its structure, <u>function</u>, and operation.
- The development cycle ... backwards

Why Reverse Engineer?

- Malware analysis
- Vulnerability or exploit research
- Check for copyright/patent violations
- Interoperability (e.g. understanding a file/protocol format)
- Copy protection removal

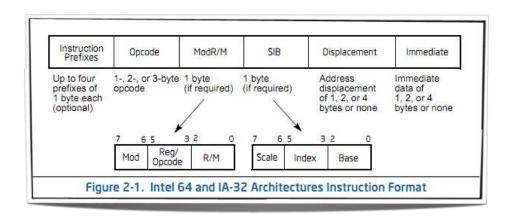
Legality

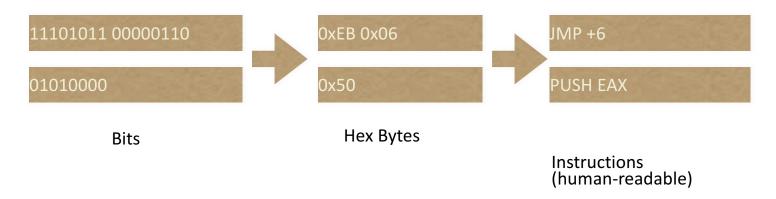
- Gray Area (a common theme)
- Usually breaches the EULA contract of software
- Additionally -- DMCA law governs reversing in U.S.
 - "may circumvent a technological measure ... solely for the purpose of enabling interoperability of an independently created computer program"

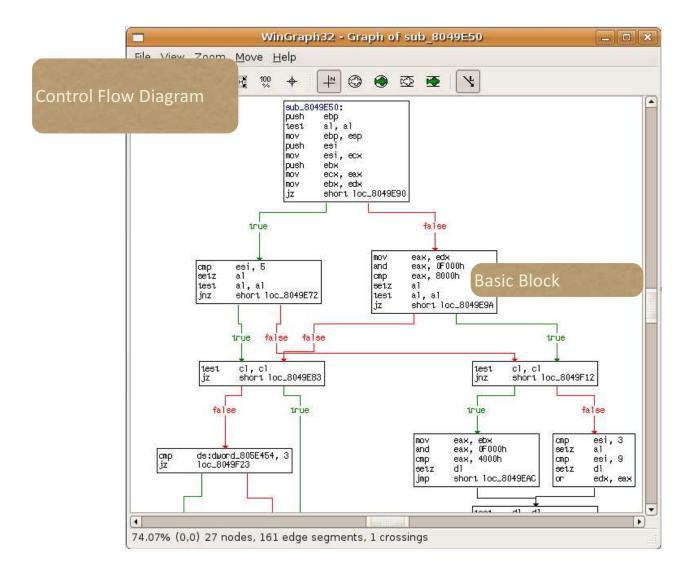
Two Techniques

- Static Code Analysis (structure)
 - Disassemblers
- Dynamic Code Analysis (operation)
 - Tracing / Hooking
 - Debuggers
- Combination of the two works best in my experience

Disassembly

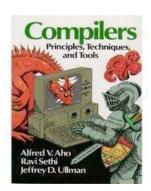






Difficulties

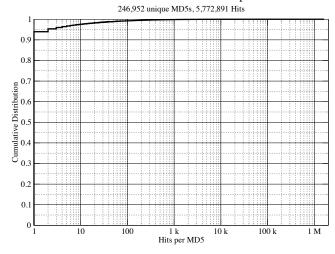
- Imperfect disassembly
- Benign Optimizations
 - Constant folding
 - Dead code elimination
 - Inline expansion
 - etc...
- Intentional Obfuscation
 - Packing
 - No-op instructions



Packing

• "Tons" of malware





Packer identification 98,801 malware samples

PEID	Count
UPX	11244
Upack	6079
PECompact	4672
Nullsoft	2295
Themida	1688
FSG	1633
tElock	1398
NsPack	1375
ASpack	1283
WinUpack	1234

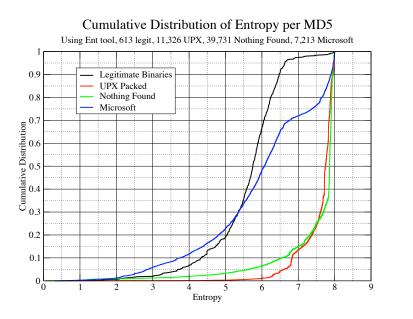
Count
22050
11324
5278
5080
3639
1679
1645
1505
1332
1058

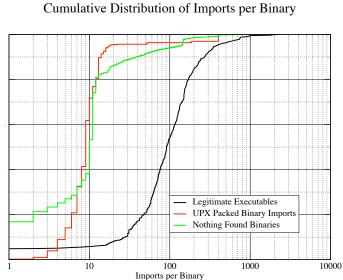
Identified: 59,070 (60%)

Identified: 69,974 (71%)

Top 10: 33.3% Top 10: 55.3%

How about the unidentified?

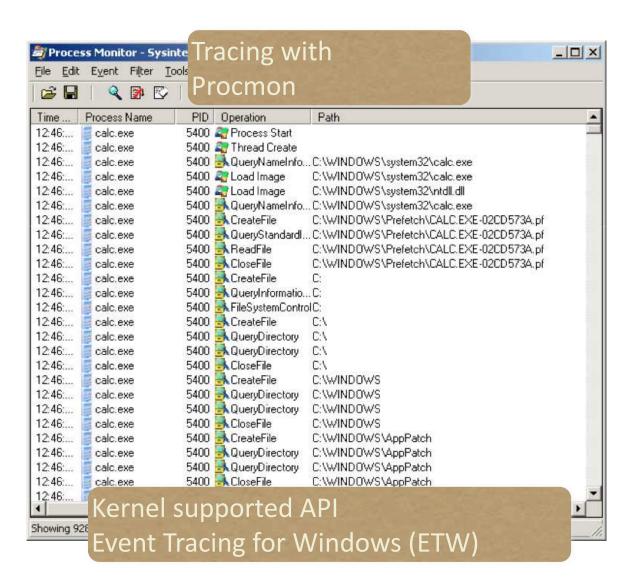




- Unidentified have: high entropy, small IATs
- Overall: > 90% packed

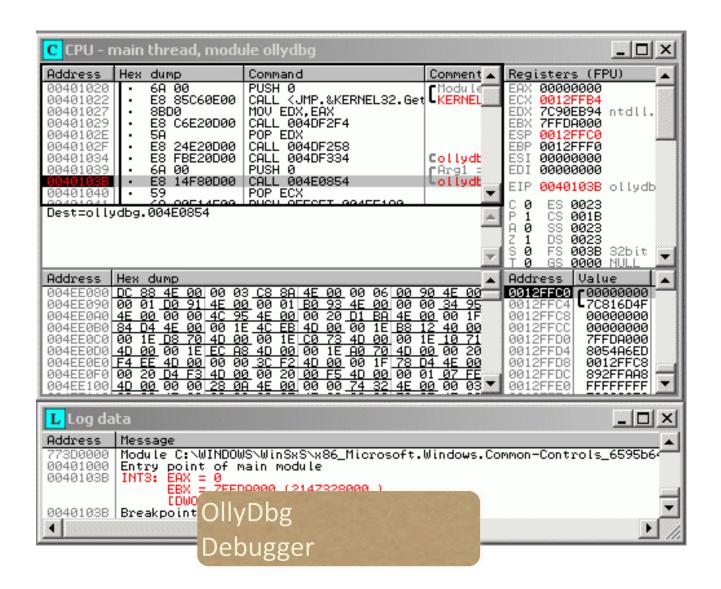
Dynamic Analysis

- A couple techniques available:
 - Tracing / Hooking
 - Debugging



Debugger Features

- Trace every instruction a program executes -- single step
- Or, let program execute normally until an exception
- At every step or exception, can observe / modify:
 - Instructions, stack, heap, and register set
- May inject exceptions at arbitrary code locations
- INT 3 instruction generates a breakpoint exception



Debugging Benefits

- Sometimes easier to just see what code does
- Unpacking
 - just let the code unpack itself and debug as normal
- Most debuggers have in-built disassemblers anyway
- Can always combine static and dynamic analysis

Difficulties

- We are now executing potentially malicous code
 - use an isolated virtual machine
- Anti-Debugging
 - detect debugger and [exit | crash | modify behavior]
 - IsDebuggerPresent(), INT3 scanning, timing, VM-detection, pop ss trick, etc., etc., etc.,
 - Anti-Anti-Debugging can be tedious

Commonality of evasion

- Detect evidence of monitoring systems
 - Fingerprint a machine/look for fingerprints
- Hide real malicious intents if necessary
 - IF VM_PRESENT() or DEBUGGER_PRESENT()
 - Terminate() // hide real intents
 - ELSE
- Malicious_Behavior() //real intents

Taxonomy of malware evasion

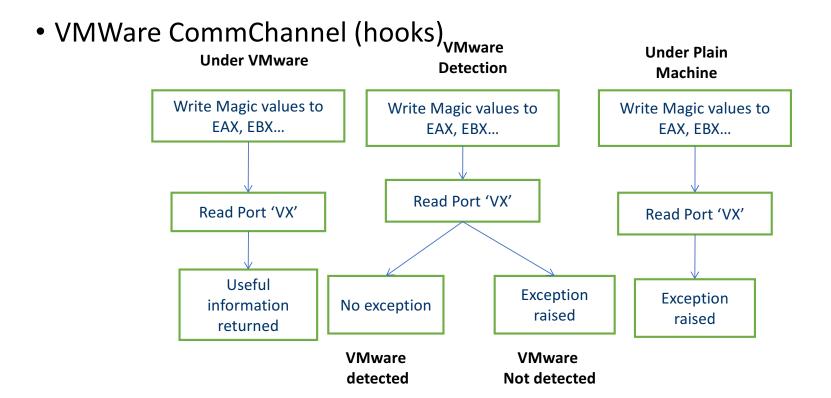


Layer of abstraction	Examples
Application	Installation, execution
Hardware	Device name, drivers
Environment	Memory and execution artifacts
Behavior	Timing

Example 1

- Device driver strings
 - Network cards

Example 2



VMware detection code

```
MOV EAX, 0x564D5868; 'VMXh'

MOV EBX, 0; Any value but not the MAGIC VALUE

MOV ECX, 0x0A; Get VMWare version

MOV EDX, 0x5658; 'VX' (port number)

IN EAX, DX; Read port

CMP EBX, 0x564D5868; Is there a reply from VMWare? 'VMXh'
```

Prevalence of evasion

- 40% of malware samples exhibit fewer malicious events with debugger attached
- 4.0% exhibit fewer malicious events under VMware execution

