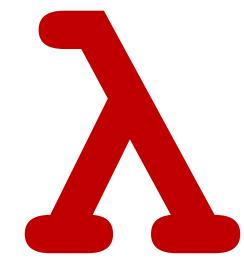
CSCI 275: Programming Abstractions

Lecture 18: MiniScheme B (conclusion) and C Start Fall 2024



Functional Language of the Week: Scala

- Developed at EPFL
 - Academic project that has turned into mainstream language
 - 29th on the top 50 languages list

Scala is mind bending as it is all of the following things:

- Compatible with Java
 - It runs on the JVM, Scala programs act/seem like Java programs
- OOP: every value is an object
 - Subclassing, etc.
- Function: every function is a value
 - Currying is supported
 - Higher order functions



```
List<Person> people;
List<Person> minors = new ArrayList<Person>(people.size());
List<Person> adults = new ArrayList<Person>(people.size());
for (Person person: people) {
  if (person.getAge() < 18)
     minors.add(person);
  else
     adults.add(person);
```

```
val people: Array[Person]
// Partition `people` into two arrays `minors` and `adults`.
// Use the anonymous function `(_.age < 18)` as a predicate for partitioning.</pre>
```

val (minors, adults) = people partition (_.age < 18)</pre>

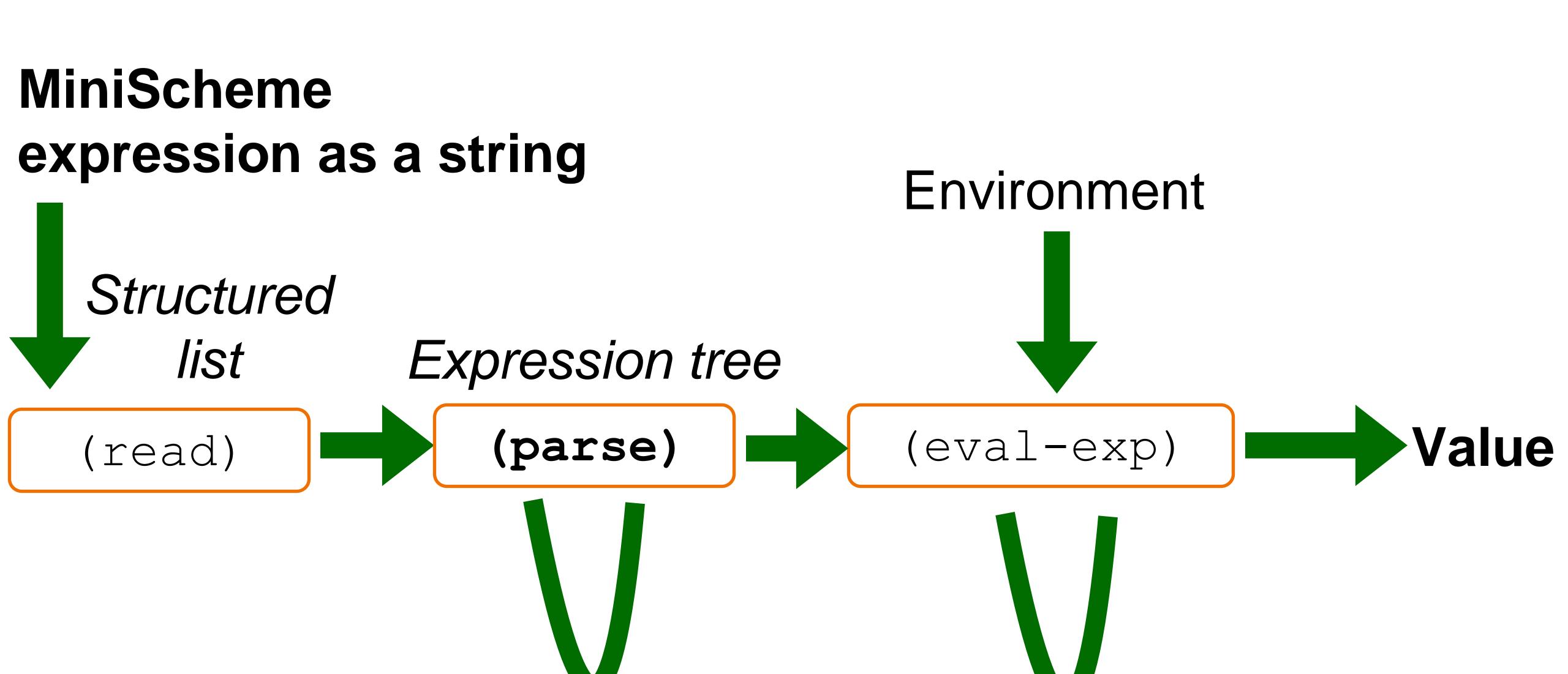
Questions? Concerns?

Today's Goals

- Overview of making MiniScheme compute!
 - Getting to parsing and evaluating (+ 1 2) into 3

MiniScheme Design

MiniScheme Design



Implementation Information

• We are implementing MiniScheme, a subset of Scheme

 We are using Racket to write the rules and interpret the results

Environment: env.rkt

- Contains the environment data type with constructor env
- Contains other procedures to recognize and access the symbols, values, and previous environment
- Your task is to implement

```
(env-lookup environment symbol)
```

Parser: parse.rkt

- Contains data types for let expressions, lambda expressions, ifthen-else expressions, procedure-application expressions and so on
- Builds a parse tree out of these data types from an expression

You get to implement all of this, bit by bit

Interpreter: interp.rkt

- Contains data types for closures and primitive procedures (i.e., built-in procedures)
- Takes an expression tree and an environment and returns a value
- > (eval-exp exp-tree environment)
- You get to implement all of this, bit by bit, at the same time you're implementing the parser

Wrapping Up Environments

When to extend an environment?

There are only two places where an environment is extended in MiniScheme:

A. Let expressions

A. Procedure calls

A. Extending Environments: Let

Consider

```
(let ([x (+ 3 4)]
        [y 5]
        [z (foo 8)])
body)
```

We have three symbols x, y, and z and three values, 7, 5, and whatever the result of $(f \circ 0)$ 8) is, let's say it's 12

If ${\tt E}$ is the environment prior to the ${\tt let}$ expression, then the body should be evaluated in the environment

```
E[x \mapsto 7, y \mapsto 5, z \mapsto 12]
```

B. Extending environments: procedure calls

We extend the environment when we pass expressions to arguments during procedure calls

```
(lambda (x) (first x)) called on (list 1 2 3)
```

will extend the environment by mapping x to '(1 2 3)

Environment of the call

x (1 2 3)

Closures store their environments!

The expression of (lambda parameters body...) evaluates to a *closure* consisting of

- The parameter list (a list of identifiers)
- The body as un-evaluated expressions (often just one expression)
- The environment (the mapping of identifiers to values) at the time the lambda expression is evaluated

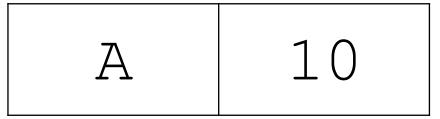
Environments with closures versus calls

Calling the closure extends the closure's environment with its parameters bound to the arguments

```
(add-a 20)
```

When called, the closure's body is evaluated with this new environment

Environment of the closure



Keep it around! Part of what the closure contains!

Environment of the call

A	10
X	20

Previous Slide, In General

The first expression below is a procedure call (exp0 exp1 ... expn)

exp0 should evaluate to a closure with three parts

- its parameter list
- its body
- the environment in which it was created, i.e., the environment at the time the (lambda ...) that created the closure was evaluated

exp1 ... expn are the arguments

The closure's environment *also* needs to be extended with the parameters bound to the arguments!

Another Example

For example, imagine the parameter list was $(x \ y \ z)$ and the arguments evaluated to 2, 8, and ' $(1 \ 2)$

If \mathbb{E} is the closure's environment, then the closure's body should be evaluated with the environment

```
E[x \mapsto 2, y \mapsto 8, z \mapsto '(1 2)]
```

Extending environments

In both cases (let & procedure calls), we have

- A list of symbols
- A list of values
- A previous environment we're extending

We are going to want to make a data type representing this environment

This is Part 1 of HW5!

First Step: Lookup Only, Extension Later!

(env-lookup environment symbol)

Looking up x in an environment has two cases:

- (1) If the environment is empty, then we know \times isn't bound there so it's an error
- (2) Otherwise, we look in the list of symbols of an extended environment
- If the symbol x appears in the list, then great, we have the value
- If the symbol \times doesn't appear, then we lookup \times in the previous environment

Part 1 of Homework 5: write env-lookup

Back to Evaluating Symbols!

What does (eval-exp (var-exp 'z) environment)
do?

- A. Returns what z is bound to in environment
- B. It's an error
- C. It looks up what z is bound to, returning the result or causing an error if z is not bound
- D. Something else

Assume that x is bound to 10 and y to 25 in an environment called init-env.

What do we want (eval-exp

A.10

(parse 'x) init-env) to return?

B. 'x

C.25

D. Error

E. Something else

How do we edit parse and eval-exp to handle symbols? Work on adding a case to each cond in your small groups. Vote A when done.

```
(define (parse input)
  (cond [(number? input) (lit-exp input)]
   HANDLE SYMBOL HERE
        [else (error ...)]))
(define (eval-exp tree e)
  (cond [(lit-exp? tree)
      (lit-exp-num tree)]
   HANDLE SYMBOL HERE
        [else
    (error ...)]))
```

Parsing symbols

```
(define (parse input)
    (cond [(number? input) (lit-exp input)]
        [(symbol? input) (var-exp input)]
        [else (error
        'parse "Invalid syntax ~s" input)]))
When I run (parse 'foo), I get (var-exp 'foo)
```

Interpreting symbols

```
(define (eval-exp tree e)
  (cond [(lit-exp? tree) (lit-exp-num tree)]
        [(var-exp? tree)
          (env-lookup e (var-exp-symbol tree))]
        [else (error ...)]))
You'll need a working env-lookup!
> (env-lookup init-env 'x)
2.3
> (eval-exp (var-exp 'x) init-env)
23
```

MiniScheme C Overview

We have thought about this part of MiniScheme thus far

```
Grammar EXP \rightarrow number parse into lit-exp symbol parse into var-exp
```

Let's add arithmetic and some list procedures

Let's add +, -, *, /, car, cdr, cons, etc.

This is the first "complex" part

• It contains some things that make more sense later, once we add lambda expressions

Scheme is all about lists

So far, we have only dealt with a number or a symbol as input

If the input is a list, then the kind of expression it represents depends on the **first element.** For instance:

- If the first element is lambda, it's a lambda expression
- If the first element is let, it's a let expression
- If the first element is if, it's an if-then-else expression

Procedure applications don't have keywords, so any nonempty list for which the first element is not one of our supported keywords is an application

(foo x 8 y) is an application with procedure foo and arguments x, 8, and y

Which rule supports procedure calls like (+ 10 15) and (car 1st)?

```
A. (PROCARGS)
B. (PROCARG*)
C. (symbol EXP*)
E. ( EXP EXP* )
```

Challenge: many ways to call procedures

```
(+ 2 3)
((lambda (x y) (+ x y)) 2 3)
(let ([f +]) (f 2 3))
```

The parser can't identify all primitive procedures like \pm because symbols like \pm may be bound to primitive procedures

Important: the parser cannot tell because it does not have access to the the three tell because it does not have access to the three tell because it does not have access to the tell because it does

All that the parser can do is recognize a procedure application and parse (1) the procedure and (2) the arguments

Procedure applications

MiniScheme C

An app-exp is a new data type that stores

- The parse tree for a procedure
- A list of parse trees for the arguments

Parsing, Recursively!

Expressions are recursive: $EXP \rightarrow (EXP EXP^*)$

When parsing an application expression, you want to parse the sub expressions using parse

What is the result of (parse '(foo x y z))?

```
A. (app-exp 'foo '(x y z))
B. (app-exp (var-exp 'foo) '(x y z))
C. (app-exp (var-exp 'foo)
            (list (var-exp 'x) (var-exp 'y) (var-exp 'z)))
D. (app-exp 'foo
            (list (var-exp 'x) (var-exp 'y) (var-exp 'z)))
```

E. It's an error because the variables foo, x, y, and z aren't defined

What is the result of (parse '(foo (add1 x))?

```
A. (app-exp (var-exp 'foo)
            (app-exp (var-exp 'add1) (var-exp 'x)))
B. (app-exp (var-exp 'foo)
            (list (app-exp (var-exp 'add1) (var-exp 'x)))
C. (app-exp (var-exp 'foo)
            (list (app-exp (var-exp 'add1)
                           (list (var-exp 'x))))
```

D. It's an error

Evaluating an app-exp

- 1. Evaluate the procedure part
- 2. Evaluate each of the arguments
- If the procedure part evaluates to a primitive procedure, call a procedure you'll write that will perform the operation on the arguments
 - E.g., if the primitive procedure is *, then you'll want to call * on the arguments
- 4. Right now, primitive procedures are the only supported procedures

The tricky part is what should the result of evaluating the procedure part be?

Evaluating the procedure part of an app-exp

Consider the input '(+ 2 3 4)

The procedure part is '+ which will be parsed as (var-exp '+)

Variable reference expressions are evaluated by looking the symbol up in the current environment

Therefore, we need our initial environment to contain a binding for the symbol '+ (and friends)

Data Type for Primitive Procedures!

We can create a new data type prim-proc

We're going create a bunch of these

```
(prim-proc '+)
(prim-proc '-)
(prim-proc 'car)
(prim-proc 'cdr)
(prim-proc 'null?)
```

prim-proc

A prim-proc is a value that will be returned by eval-exp, just like numbers are in MiniScheme now

A (prim-proc 'car) is to the MiniScheme interpreter exactly the same thing ##cedure:car> is to DrRacket

Since prim-proc is **only** used to interpret expressions, where should this data type be defined?

Binding variables to prim-proc

In DrRacket, + is bound to #dure:+>

In MiniScheme, + needs to be bound to (prim-proc '+) in our initial environment, init-env

And similarly for -, *, /, car, cdr, null? etc.

Adding primitives to our initial environment

```
(define primitive-operators
 (+ - * /)
(define prim-env
  (env primitive-operators
       (map prim-proc primitive-operators)
      empty-env))
(define init-env
 (env '(x y) '(23 42) prim-env))
```

Project Structure

Provide the definitions

```
(provide proc1 proc2 data1 data2 ...)
```

We want parse.rkt to be just one module in our program so make sure to provide the procedures

- (provide parse)
- Also the procedures for creating and manipulating the lit-exp

Read-eval-print loop

Having to call parse and then eval-exp over and over is a hassle

It'd be better if we could run a read-eval-print loop that would read in an expression from the user, parse it, and evaluate it in an environment

```
minischeme.rkt will do this but you must (provide ...)
```

- In parse.rkt, a (parse input) procedure
- In interp.rkt
 - An (eval-exp tree environment) procedure
 - An initial environment init-env
 Something like
 (define init-env (env '(x y) '(23 42) empty-env))

MiniScheme Design

MiniScheme expression as a string Environment minischeme.rkt (eval-exp) (parse) (read)

Running the read-eval-print loop

Open minischeme.rkt in DrRacket, click Run

Enter expressions in the box (only numbers are supported right now)

Enter exit to exit MiniScheme

Notice how the prompts differ!

```
Welcome to <u>DrRacket</u>, version 8.5 [cs].
Language: racket, with debugging; memory limit: 128 MB.
MS> 105
MS> 23
MS> exit
returning to Scheme proper
```