# CS 383

#### Lecture 13 - Closure properties of context-free languages

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Spring 2024

# CFLs and PDAs

Theorem

Every context-free language can be recognized by some PDA.

Proof idea.

- **1** Use the PDA's stack to perform a left-most derivation of a word in the language
- **2** Match the PDA's input symbols against the stack, popping each one
- 3 Accept if stack is empty when there's no more input

Consider the language  $A = \{w \mid w \in \{a, b\}^* \text{ and } w \text{ is not a palindrome}\}$ What CFG generates that language?

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S \rightarrow aSa \mid bSb \mid aTb \mid bTaT \rightarrow aT \mid bT \mid \varepsilon
```

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$$\begin{split} S &\to \mathbf{a} S \mathbf{a} \mid \mathbf{b} S \mathbf{b} \mid \mathbf{a} T \mathbf{b} \mid \mathbf{b} T \mathbf{a} \\ T &\to \mathbf{a} T \mid \mathbf{b} T \mid \varepsilon \end{split}$$

A left-most derivation of the string abaaa is

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa.$ 

We want to start by pushing S on the stack, then performing the derivation step by step so that abaaa ends on the stack, and then match the input

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There are two complications

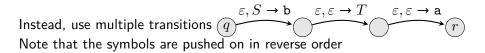
- **1** The first step in the derivation  $S \Rightarrow aSa$  requires popping one symbol and pushing three
- 2 We can only replace symbols at the top of the stack

### Pushing multiple symbols

We would like to write a transition like qbut  $\delta: Q \times \Sigma_{\varepsilon} \times \Gamma_{\varepsilon} \to P(Q \times \Gamma_{\varepsilon})$  doesn't allow that

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### We can only replace symbols at the top of the stack

Rather than first deriving the whole string on the stack and then matching the input,

• If the top of the stack is a terminal, match it to the next input symbol

 $\xrightarrow{t, t \to \varepsilon} for each t \in \Sigma$ 

• If the top of the stack is a variable, replace it with the RHS of a corresponding rule

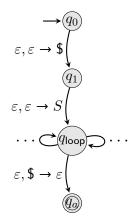
#### We can only replace symbols at the top of the stack

Rather than first deriving the whole string on the stack and then matching the input,

- If the top of the stack is a terminal, match it to the next input symbol  $t, t \to \varepsilon$  for each  $t \in \Sigma$
- If the top of the stack is a variable, replace it with the RHS of a corresponding rule

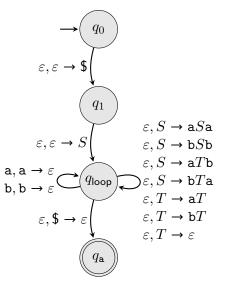
In fact, we only need four main states plus any additional states necessary to push multiple symbols

The  $q_{\rm loop}$  state is where all the real work happens



### Example

- $$\begin{split} S &\to \mathbf{a} S \mathbf{a} \mid \mathbf{b} S \mathbf{b} \mid \mathbf{a} T \mathbf{b} \mid \mathbf{b} T \mathbf{a} \\ T &\to \mathbf{a} T \mid \mathbf{b} T \mid \varepsilon \end{split}$$
- For each  $t \in \Sigma$ , add the transition  $t, t \rightarrow \varepsilon$  from  $q_{\text{loop}}$  to  $q_{\text{loop}}$
- Por each rule A → u<sub>1</sub>u<sub>2</sub>…u<sub>n</sub> for u<sub>i</sub> ∈ V ∪ Σ, add n − 1 new states (if n > 1) and transitions to pop A and push u<sub>1</sub>, u<sub>2</sub>,..., u<sub>n</sub> on in reverse order

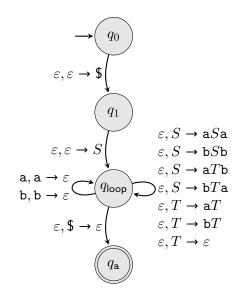


[The rules on the right need 10 extra states to make this a proper PDA]

Consider running the PDA on the input abaaa. The stack is shown on the right after each step

\$

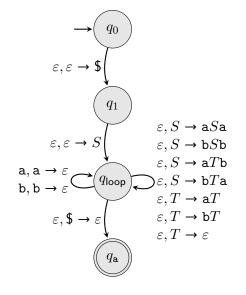
1 push \$;



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

- **1** push \$;
- 2 push S;

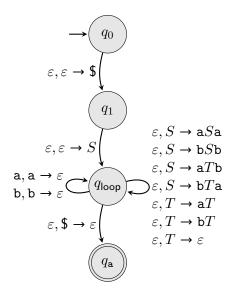
\$ *S*\$



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

- push \$;
  push \$;
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- **3** pop S, push aSa;

aSa\$



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

- 1 push \$;
- 2 push S; S

\$

aSa

Sa

- **3** pop S, push aSa;
- 4 read and pop a;

 $q_0$  $\varepsilon, \varepsilon \rightarrow$  $q_1$  $\varepsilon,S \to \mathbf{a}S\mathbf{a}$  $\varepsilon,S \to \mathbf{b}S\mathbf{b}$  $\varepsilon, \varepsilon \rightarrow$  $\varepsilon, S \rightarrow aTb$  $\mathtt{a},\mathtt{a} \to \varepsilon$  $q_{\mathsf{loop}}$  $\varepsilon, S \rightarrow bTa$  $\varepsilon, T \rightarrow \mathbf{a}T$  $\begin{array}{l} \varepsilon,T \rightarrow \mathbf{b}T\\ \varepsilon,T \rightarrow \varepsilon \end{array}$  $\varepsilon, \$ \rightarrow$  $q_{a}$ 

Consider running the PDA on the input abaaa. The stack is shown on the right after each step

- 1 push \$;
- 2 push S; S

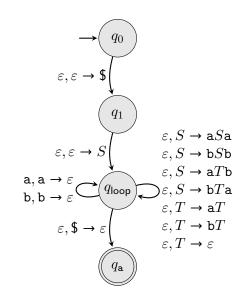
\$

aSa

Sa

bTaa\$

- **3** pop S, push aSa;
- 4 read and pop a;
- **5** pop S, push bTa;



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

- 1 push \$;
- 2 push S; S

\$

aSa

Sa

bTaa\$

Taa\$

- f 3 pop S, push aSa;
- 4 read and pop a;
- **5** pop S, push bTa;
- **6** read and pop b;

 $q_0$  $\varepsilon, \varepsilon \rightarrow$  $q_1$  $\varepsilon, S \rightarrow aSa$  $\varepsilon, \varepsilon \rightarrow$  $\varepsilon, S \rightarrow \mathbf{b}S\mathbf{b}$  $\varepsilon, S \rightarrow aTb$  $\mathtt{a}, \mathtt{a} \to \varepsilon$  $\varepsilon, S \rightarrow bTa$  $q_{\mathsf{loop}}$  $\varepsilon, T \rightarrow \mathbf{a}T$  $\varepsilon,T \to \mathrm{b} T$  $\varepsilon, \$ \rightarrow$  $\varepsilon, T \rightarrow \varepsilon$  $q_{a}$ 

Consider running the PDA on the input abaaa. The stack is shown on the right after each step

• push \$;

\$

aSa

Sa

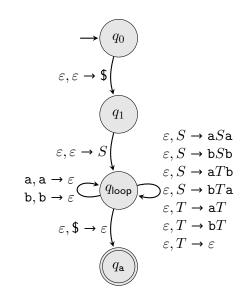
bTaa\$

Taa\$

aTaa\$

- 2 push S; S\$
- **3** pop S, push aSa;
- 4 read and pop a;
- **5** pop S, push bTa;
- 6 read and pop b;

7 pop T, push aT;



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

**1** push \$; S

\$

Sa

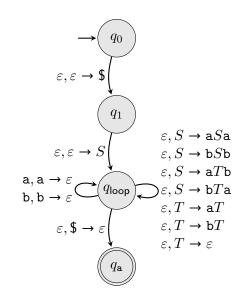
bTaa\$

Taa\$

aTaa\$

Taa\$

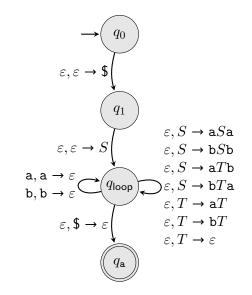
- **2** push S; aSa
- **3** pop S, push aSa;
- 4 read and pop a;
- **5** pop S, push bTa;
- 6 read and pop b;
- $\bigcirc$  pop T, push aT;
- 8 read and pop a;



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

\$

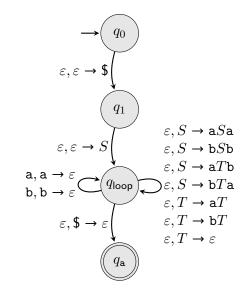
**1** push \$; S**2** push S; **3** pop S, push aSa; aSa4 read and pop a; Sa**5** pop S, push bTa; bTaa\$ 6 read and pop b; Taa\$  $\bigcirc$  pop T, push aT; aTaa\$ 8 read and pop a; Taa\$ **9** pop T, push  $\varepsilon$ ; aa\$



Consider running the PDA on the input abaaa. The stack is shown on the right after each step

\$

**1** push \$; S**2** push S; **3** pop S, push aSa; aSa4 read and pop a; Sa**5** pop S, push bTa; bTaa\$ 6 read and pop b; Taa\$  $\bigcirc$  pop T, push aT; aTaa\$ 8 read and pop a; Taa\$ **9** pop T, push  $\varepsilon$ ; aa\$ a\$ **(**) read and pop a;

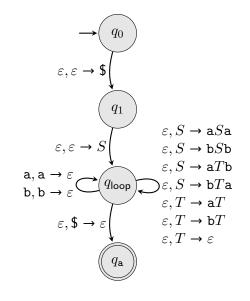


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\$

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**1** push \$; **2** push S; S**3** pop S, push aSa; aSa4 read and pop a; Sa**5** pop S, push bTa; bTaa\$ 6 read and pop b; Taa\$  $\bigcirc$  pop T, push aT; aTaa\$ 8 read and pop a; Taa\$ **9** pop T, push  $\varepsilon$ ; aa\$ a\$ (1) read and pop a; I read and pop a;



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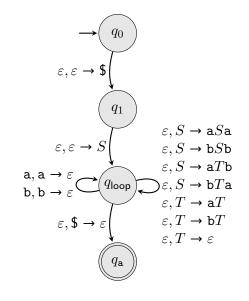
\$

a\$

\$

ε

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Proof.

Let A be a CFL generated by a CFG  $G = (V, \Sigma, R, S)$ .

Proof.

Let A be a CFL generated by a CFG  $G = (V, \Sigma, R, S)$ .

Construct the PDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, \{q_a\})$  with states  $Q = \{q_0, q_1, q_{\text{loop}}, q_a\} \cup E$ where E are the extra states we need for each rule and  $\Gamma = V \cup \Sigma \cup \{\$\}$ .

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Start with the transitions

$$\begin{split} \varepsilon, \varepsilon &\to \$ \text{ from } q_0 \text{ to } q_1, \\ \varepsilon, \varepsilon &\to S \text{ from } q_1 \text{ to } q_{\text{loop}}, \text{ and} \\ \varepsilon, \$ &\to \varepsilon \text{ from } q_{\text{loop}} \text{ to } q_a \end{split}$$

Proof.

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Construct the PDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, \{q_a\})$  with states  $Q = \{q_0, q_1, q_{\text{loop}}, q_a\} \cup E$ where E are the extra states we need for each rule and  $\Gamma = V \cup \Sigma \cup \{\$\}$ .

Start with the transitions

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For each  $t \in \Sigma$ , add the transition  $t, t \to \varepsilon$  from  $q_{\text{loop}}$  to  $q_{\text{loop}}$ .

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Let A be a CFL generated by a CFG  $G = (V, \Sigma, R, S)$ .

Construct the PDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, \{q_a\})$  with states  $Q = \{q_0, q_1, q_{\text{loop}}, q_a\} \cup E$  where E are the extra states we need for each rule and  $\Gamma = V \cup \Sigma \cup \{\$\}$ .

Start with the transitions

$$\begin{split} &\varepsilon,\varepsilon \to \$ \text{ from } q_0 \text{ to } q_1,\\ &\varepsilon,\varepsilon \to S \text{ from } q_1 \text{ to } q_{\text{loop}} \text{, and}\\ &\varepsilon,\$ \to \varepsilon \text{ from } q_{\text{loop}} \text{ to } q_a \end{split}$$

For each  $t \in \Sigma$ , add the transition  $t, t \to \varepsilon$  from  $q_{\text{loop}}$  to  $q_{\text{loop}}$ .

For each rule  $A \rightarrow u$  add the states and transitions necessary to pop A and push u in reverse order from  $q_{\text{loop}}$  to  $q_{\text{loop}}$ .

#### Proof continued

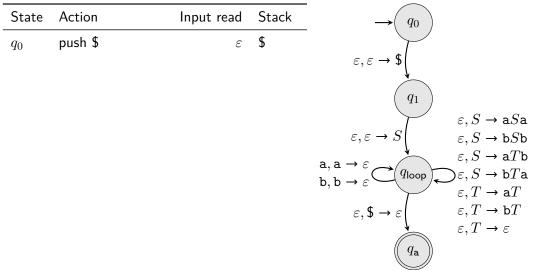
Consider running M on input  $w = w_1 w_2 \cdots w_n$  for  $w_i \in \Sigma$ .

The first time M enters state  $q_{loop}$ , the stack is S and no input has been read.

Every subsequent time it enters  $q_{\text{loop}}$ , the input read so far concatenated with the stack is a step in some left-most derivation of w (followed by a \$).

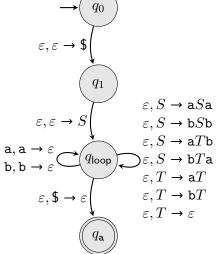
I.e., if k symbols have been read from the input and the stack is s, then  $w_1w_2\cdots w_ks$  is a step in the derivation of w

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 



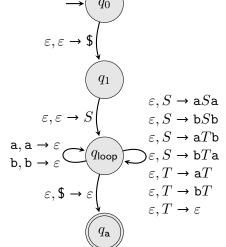
 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack
$q_0$	push \$	arepsilon	\$
$q_1$	push $S$	ε	S



 $S \Rightarrow \mathbf{a}S\mathbf{a} \Rightarrow \mathbf{a}bT\mathbf{a}\mathbf{a} \Rightarrow \mathbf{a}\mathbf{b}aT\mathbf{a}\mathbf{a} \Rightarrow \mathbf{a}\mathbf{b}\mathbf{a}\mathbf{a}$ 

State	Action	Input read	Stack
$q_0$	push \$	ε	\$
$q_1$	push $S$	$\varepsilon$	S
$q_{loop}$	pop $S$ , push a $S$ a	ε	aSa\$



\_

 $S \Rightarrow \mathbf{a}S\mathbf{a} \Rightarrow \mathbf{a}bT\mathbf{a}\mathbf{a} \Rightarrow \mathbf{a}\mathbf{b}a\mathbf{a}\mathbf{a}$ 

				~	
State	Action	Input read	Stack	$\rightarrow q_0$	
$q_0$	push \$	ε	\$		
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \to \$$	
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	•	
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$	
				$\varepsilon, S \rightarrow$	a
				$\varepsilon, \varepsilon \to S$ $\varepsilon, S \to$	b
					a′
				$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$	b′
				$\varepsilon, \tau \to \varepsilon, \tau \to 0$	a
				$\varepsilon, \$ \to \varepsilon \qquad \varepsilon, T \to$	b.
				$\varepsilon, T \rightarrow$	ε

1a

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \rightarrow \$$
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	L Contraction of the second se
$q_{loop}$	read and pop a	a	Sa	$\left( \begin{array}{c} q_1 \end{array} \right)$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
				$\varepsilon, \varepsilon \to S$ $\varepsilon, S \to bSb$
				$\epsilon, S \to aTb$
				$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$
				$\varepsilon, T \to aT$
				$\varepsilon, \$ \to \varepsilon \qquad \varepsilon, T \to bT$
				$\varepsilon, T \to \varepsilon$

 $q_{a}$ 

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 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \to \$$
$q_{loop}$	pop $S$ , push a $S$ a	$\varepsilon$	a $S$ a $\$$	
$q_{loop}$	read and pop a	a	Sa\$	$\left( \begin{array}{c} q_1 \end{array} \right)$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
$q_{loop}$	read and pop b	ab	Taa\$	$\varepsilon, \varepsilon \to S$ $\varepsilon, S \to bSb$
				$\varepsilon, S \to aTb$
				$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$
				$\varepsilon, \sigma \to aT$
				$\varepsilon, \$ \to \varepsilon $ $\varepsilon, T \to bT$
				$\varepsilon, T \to \varepsilon$

 $q_{\mathtt{a}}$ 

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 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \to \$$
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
$q_{loop}$	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S$ $\varepsilon, S \to bSb$
$q_{loop}$	pop $T$ , push a $T$	ab	aTaa\$	$\bigvee  \epsilon S \to aTh$
				$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$
				$\mathbf{b}, \mathbf{b} \to \varepsilon \qquad \qquad$
				$\varepsilon, \$ \to \varepsilon $ $\varepsilon, T \to bT$
				$\varepsilon, \bullet \qquad \varepsilon, T \to \varepsilon$
				qa

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \rightarrow \$$
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	<b>V</b>
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
$q_{loop}$	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S \Big( \begin{array}{c} \varepsilon, \varepsilon & -\mathbf{b} \\ \varepsilon, S \to \mathbf{b} S \mathbf{b} \end{array} \Big)$
$q_{loop}$	pop $T$ , push a $T$	ab	a $T$ aa $\$$	$\epsilon S \rightarrow aTh$
$q_{loop}$	read and pop a	aba	Taa\$	$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$
				$\mathbf{b}, \mathbf{b} \to \varepsilon \qquad \qquad$
				$\varepsilon, \$ \to \varepsilon $ $\varepsilon, T \to bT$
				$\varepsilon, T \to \varepsilon$
				$\left( \begin{array}{c} q_{a} \end{array} \right)$

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \rightarrow \$$
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
$q_{loop}$	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S \left( \begin{array}{c} \varepsilon, \varepsilon \\ \varepsilon, S \to \mathbf{b}S\mathbf{b} \end{array} \right)$
$q_{loop}$	pop $T$ , push a $T$	ab	a $T$ aa $\$$	$\epsilon S \rightarrow aTh$
$q_{loop}$	read and pop a	aba	Taa	$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$
$q_{loop}$	pop $T$ , push $arepsilon$	aba	aa\$	$\mathbf{b}, \mathbf{b} \to \varepsilon \qquad \qquad$
				$\varepsilon, \$ \to \varepsilon$ $\varepsilon, T \to bT$
				$\varepsilon, T \to \varepsilon$
				$\left(\begin{array}{c} q_{a} \end{array}\right)$

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	$\rightarrow q_0$	
$q_0$	push \$	ε	\$		
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \rightarrow $	
lloop	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	<b>1</b>	
loop	read and pop a	а	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$	
(loop	pop $S$ , push b $T$ a	а	b $T$ aa $\$$	$\bigvee$	$\varepsilon, S \rightarrow$
loop	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S$	$\varepsilon, \varepsilon \to$
loop	pop $T$ , push a $T$	ab	a $T$ aa $\$$	1 L	$\varepsilon, \varepsilon \to$
loop	read and pop a	aba	Taa	$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \qquad \qquad$	$\Sigma \varepsilon, S \to$
loop	pop $T$ , push $arepsilon$	aba	aa\$	$b, b \rightarrow \varepsilon$	$\varepsilon, T \rightarrow$
lloop	read and pop a	abaa	a\$	$\varepsilon, \$ \rightarrow \varepsilon$	$\varepsilon, T \rightarrow \varepsilon, T$
				, M	$\varepsilon,T \twoheadrightarrow$

 $q_{a}$ 

 $S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$ 

State	Action	Input read	Stack	-
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	arepsilon,arepsilon -
$q_{loop}$	pop $S$ , push a $S$ a	ε	aSa\$	
$q_{loop}$	read and pop a	a	Sa	
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	
$q_{loop}$	read and pop b	ab	Taa $$$	$\varepsilon, \varepsilon \rightarrow$
$q_{loop}$	pop $T$ , push a $T$	ab	a $T$ aa $\$$	
$q_{loop}$	read and pop a	aba	Taa $$$	$a, a \to \varepsilon \\ b, b \to \varepsilon $
$q_{loop}$	pop $T$ , push $arepsilon$	aba	aa\$	$b, b \rightarrow \varepsilon \smile$
$q_{loop}$	read and pop a	abaa	a\$	<i>ε</i> , <b>\$</b> →
$q_{loop}$	read and pop a	abaaa	\$	€,♥

 $q_{a}$ 

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State	Action	Input read	Stack	$\rightarrow q_0$
$q_0$	push \$	ε	\$	
$q_1$	push $S$	ε	S	$\varepsilon, \varepsilon \rightarrow \$$
$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow a$
$q_{loop}$	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S \Big( \qquad \varepsilon, S \to b \Big)$
$q_{loop}$	pop $T$ , push a $T$	ab	a $T$ aa $\$$	$\sum_{i=1}^{n} \varepsilon(S \to a)$
$q_{loop}$	read and pop a	aba	Taa	$\begin{array}{c} \mathbf{a}, \mathbf{a} \to \varepsilon \\ \mathbf{b}, \mathbf{b} \to \varepsilon \end{array} \xrightarrow{\mathcal{C}} \left( q_{loop} \right) \xrightarrow{\mathcal{C}, S} \to \mathbf{b} \end{array}$
$q_{loop}$	pop $T$ , push $arepsilon$	aba	aa\$	$b, b \rightarrow \varepsilon$ $\varepsilon, T \rightarrow a$
$q_{loop}$	read and pop a	abaa	a\$	$\varepsilon, \$ \to \varepsilon $ $\varepsilon, T \to t$
$q_{loop}$	read and pop a	abaaa	\$	$\varepsilon, \mathbf{J} \to \varepsilon \qquad \varepsilon, T \to \varepsilon$
qloop	pop\$	abaaa	ε	$q_{a}$

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$q_{loop}$	pop $S$ , push a $S$ a	ε	a $S$ a $\$$	•
$q_{loop}$	read and pop a	a	Sa	$\begin{pmatrix} q_1 \end{pmatrix}$
$q_{loop}$	pop $S$ , push b $T$ a	a	b $T$ aa $\$$	$\varepsilon, S \rightarrow aSa$
$q_{loop}$	read and pop b	ab	Taa	$\varepsilon, \varepsilon \to S \left( \begin{array}{c} \varepsilon, \varepsilon \\ \varepsilon, S \\ \varepsilon, S$
$q_{loop}$	pop $T$ , push a $T$	ab	a $T$ aa	$\epsilon S \rightarrow aTh$
$q_{loop}$	read and pop a	aba	Taa	$a, a \rightarrow \varepsilon \qquad \qquad$
$q_{loop}$	pop $T$ , push $arepsilon$	aba	aa\$	$\mathbf{b}, \mathbf{b} \to \varepsilon \xrightarrow{qloop} \overbrace{\varepsilon, T \to \mathbf{a}T}^{\varepsilon, S \to \mathbf{b}T \mathbf{a}}$
$q_{loop}$	read and pop a	abaa	a\$	$\varepsilon, \$ \to \varepsilon $ $\varepsilon, T \to bT$
$q_{loop}$	read and pop a	abaaa	\$	$\varepsilon, \psi \to \varepsilon \qquad \varepsilon, T \to \varepsilon$
$q_{loop}$	pop\$	abaaa	ε	
$q_{a}$	accept	abaaa	ε	$q_{a}$

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### Back from example

Consider running M on input  $w = w_1 w_2 \cdots w_n$  for  $w_i \in \Sigma$ .

The first time M enters state  $q_{loop}$ , the stack is S and no input has been read.

Every subsequent time it enters  $q_{\text{loop}}$ , the input read so far concatenated with the stack is a step in some left-most derivation of w (followed by a \$).

I.e., if k symbols have been read from the input and the stack is s, then  $w_1w_2\cdots w_ks$  is a step in the derivation of w

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For each  $w \in A$ , there is some left-most derivation of w by G. By construction, M performs the derivation on the stack while matching leading terminals.

Thus L(M) = A.

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- 2 Next, construct a CFG that
  - has variables that are pairs of states  $\langle q, r \rangle$  from the PDA;
  - has start variable  $\langle q_0, q_a \rangle$ ;
  - has rules  $\langle q,q\rangle \rightarrow \varepsilon$  for each  $q \in Q$ ;
  - has rules  $\langle p,r
    angle 
    ightarrow \langle p,q
    angle \langle q,r
    angle$  for each  $p,q,r\in Q$ ; and
  - has rules  $\langle p,q \rangle \to a \langle r,s \rangle b$  for  $p,q,r,s \in Q$  and  $a,b \in \Sigma_{\varepsilon}$  if  $(r,u) \in \delta(p,a,\varepsilon)$  and  $(q,\varepsilon) \in \delta(s,b,u)$

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- S Prove (by induction) that each variable ⟨q, r⟩ has the property ⟨q, r⟩ ⇒ x ∈ Σ\* iff starting M in state q with an empty stack and running on input x causes M to move to state r and end with an empty stack

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- **3** Prove (by induction) that each variable  $\langle q, r \rangle$  has the property  $\langle q, r \rangle \stackrel{*}{\Rightarrow} x \in \Sigma^*$  iff starting M in state q with an empty stack and running on input x causes M to move to state r and end with an empty stack

**4** Conclude that  $\langle q_0, q_a \rangle \stackrel{*}{\Rightarrow} w$  iff  $w \in L(M)$ 

# Closure properties of CFLs

The class of context-free languages is closed under

- Union
- Concatenation
- Kleene star
- Prefix
- Suffix
- Reversal
- Intersection with a regular language
- Quotient by a string
- Quotient by a regular language

We proved closure under union, concatenation, Kleene star, and  $\operatorname{PREFIX}$  previously

## Reversal

#### Theorem

Context-free languages are closed under reversal.

Proof. Let B be a context-free language generated by a CFG  $G = (V, \Sigma, R, S)$ .

Construct CFG  $G' = (V, \Sigma, R', S)$  where

 $R' = \{A \to u^{\mathcal{R}} \mid A \to u \text{ is a rule in } R\}.$ 

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To prove that  $L(G') = B^{\mathcal{R}}$ , we want to show that for each variable  $A \in V$  and  $u \in (V \cup \Sigma)^*$ ,  $A \stackrel{*}{\Rightarrow}_G u$  in n steps iff  $A \stackrel{*}{\Rightarrow}_{G'} u^{\mathcal{R}}$  in n steps.

Let's write  $\stackrel{k}{\Rightarrow}$  to mean  $\stackrel{*}{\Rightarrow}$  in exactly k steps.

Base case 
$$n = 0$$
. If  $A \stackrel{0}{\Rightarrow}_{G} u$ , then  $u = u^{\mathcal{R}} = A$  so  $A \stackrel{0}{\Rightarrow}_{G'} u^{\mathcal{R}}$ , and vice versa.

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Inductive step. Assume that for all  $A \in V$ , and  $u \in (V \cup \Sigma)^*$ ,  $A \stackrel{n}{\Rightarrow}_G u$  iff  $A \stackrel{n}{\Rightarrow}_{G'} u^{\mathcal{R}}$  for some n.

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If  $A \stackrel{n+1}{\Rightarrow}_G u$ , then there is some  $C \in V$  and  $x, y, z \in (V \cup \Sigma)^*$  such that u = xyz,  $A \stackrel{n}{\Rightarrow}_G xCz$ , and  $C \Rightarrow_G y$ .

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By the inductive hypothesis  $A \stackrel{n}{\Rightarrow}_{G'} z^{\mathcal{R}} C x^{\mathcal{R}}$  and by construction  $C \Rightarrow_{G'} y^{\mathcal{R}}$ . Thus  $A \stackrel{n+1}{\Rightarrow}_{G'} z^{\mathcal{R}} y^{\mathcal{R}} x^{\mathcal{R}} = (xyz)^{\mathcal{R}} = u^{\mathcal{R}}$ . Swapping G and G' shows the converse.

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Thus,  $A \stackrel{n+1}{\Rightarrow}_{G} u$  iff  $A \stackrel{n+1}{\Rightarrow}_{G'} u^{\mathcal{R}}$ .

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Thus,  $A \stackrel{n+1}{\Rightarrow}_{G} u$  iff  $A \stackrel{n+1}{\Rightarrow}_{G'} u^{\mathcal{R}}$ .

Therefore, for  $w \in B$ ,  $S \stackrel{*}{\Rightarrow}_{G} w$  iff  $S \stackrel{*}{\Rightarrow}_{G'} w^{\mathcal{R}}$  so  $L(G') = B^{\mathcal{R}}$ .

# Suffix

#### Theorem

Context free languages are closed under SUFFIX.

#### Proof.

Since  $\text{SUFFIX}(A) = \text{PREFIX}(A^{\mathcal{R}})^{\mathcal{R}}$  and CFLs are closed under reversal and PREFIX, CFLs are closed under SUFFIX.

# Intersection of a CFL and a regular language

Theorem

The intersection of a CFL and a regular language is context-free.

Proof.

Let A be a CFL recognized by the PDA  $M_1 = (Q_1, \Sigma, \Gamma, \delta_1, q_1, F_1)$  and B be a regular language recognized by the NFA  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ .

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Construct the PDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$  where

$$\begin{aligned} Q &= Q_1 \times Q_2 \\ q_0 &= (q_1, q_2) \\ F &= F_1 \times F_2 \\ \delta((q, r), a, b) &= \{((s, t), c) \mid (s, c) \in \delta_1(q, a, b) \text{ and } t \in \delta_2(r, a)\} \quad \text{for } a \in \Sigma_{\varepsilon}, \ b, c \in \Gamma_{\varepsilon} \end{aligned}$$

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As M runs on input w, its stack and the first element of its state change according to  $\delta_1$  whereas the second element of its state changes according to  $\delta_2$ .

M accepts w iff  $M_1$  accepts w and  $M_2$  accepts w. Therefore,  $L(M) = A \cap B$ .

## What about intersection with another CFL?

Are context-free languages closed under intersection?

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Consider \Sigma = \{a, b, c\} and
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A = \{\mathbf{a}^{m}\mathbf{b}^{m}\mathbf{c}^{n} \mid m, n \ge 0\}B = \{\mathbf{a}^{m}\mathbf{b}^{n}\mathbf{c}^{n} \mid m, n \ge 0\}
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Both  $\boldsymbol{B}$  and  $\boldsymbol{C}$  are context-free. Is

 $A \cap B = \{ \mathbf{a}^n \mathbf{b}^n \mathbf{c}^n \mid n \ge 0 \}?$ 

How can we keep track of how many as and bs we've seen to ensure we get the same number of cs using a PDA?

How about trying to generate such strings with a CFG?

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Next time, we'll see that  $B \cap C$  is *not* context-free!