

CS 383

Lecture 13 – Closure properties of context-free languages

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Fall 2023

CFLs and PDAs

Theorem

Every context-free language can be recognized by some PDA.

Proof idea.

- ① Use the PDA's stack to perform a left-most derivation of a word in the language
- ② Match the PDA's input symbols against the stack, popping each one
- ③ Accept if stack is empty when there's no more input

What we'd like to do

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A left-most derivation of the string $abaaa$ is

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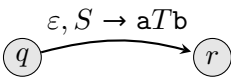
$$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa.$$

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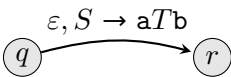
There are two complications

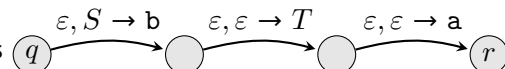
- 1 The first step in the derivation $S \Rightarrow aSa$ requires popping one symbol and pushing three
- 2 We can only replace symbols at the top of the stack

Pushing multiple symbols

We would like to write a transition like 
but $\delta : Q \times \Sigma_\varepsilon \times \Gamma_\varepsilon \rightarrow P(Q \times \Gamma_\varepsilon)$ doesn't allow that

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but $\delta : Q \times \Sigma_\varepsilon \times \Gamma_\varepsilon \rightarrow P(Q \times \Gamma_\varepsilon)$ doesn't allow that

Instead, use multiple transitions 
Note that the symbols are pushed on in reverse order

We can only replace symbols at the top of the stack

Rather than first deriving the whole string on the stack and then matching the input,

- If the top of the stack is a terminal, match it to the next input symbol



- If the top of the stack is a variable, replace it with the RHS of a corresponding rule

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Rather than first deriving the whole string on the stack and then matching the input,

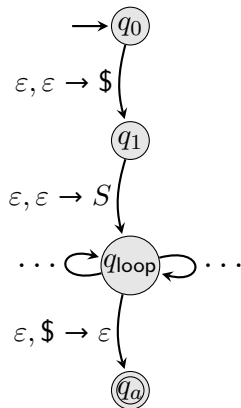
- If the top of the stack is a terminal, match it to the next input symbol



- If the top of the stack is a variable, replace it with the RHS of a corresponding rule

In fact, we only need four main states plus any additional states necessary to push multiple symbols

The q_{loop} state is where all the real work happens

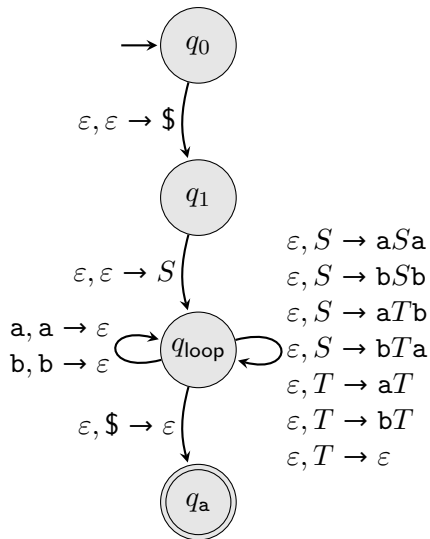


Example

$$S \rightarrow aSa \mid bSb \mid aTb \mid bTa$$

$$T \rightarrow aT \mid bT \mid \varepsilon$$

- 1 For each $t \in \Sigma$, add the transition $t, t \rightarrow \varepsilon$ from q_{loop} to q_{loop}
- 2 For each rule $A \rightarrow u_1u_2 \cdots u_n$ for $u_i \in V \cup \Sigma$, add $n - 1$ new states (if $n > 1$) and transitions to pop A and push u_1, u_2, \dots, u_n on in reverse order

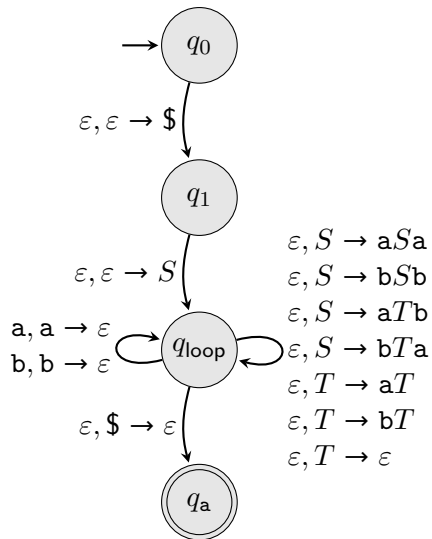


[The rules on the right need 10 extra states to make this a proper PDA]

Running the PDA on some input

Consider running the PDA on the input abaaa. The stack is shown on the right after each step

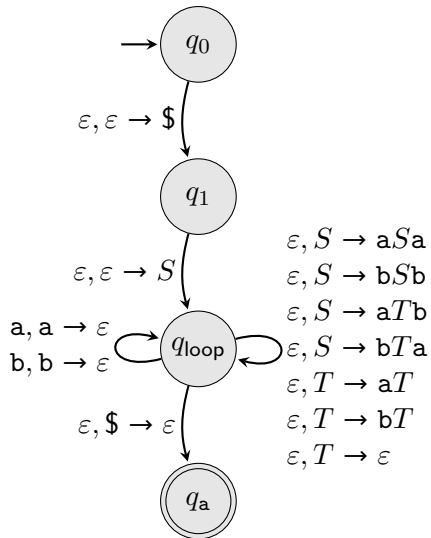
1 push \$; \$



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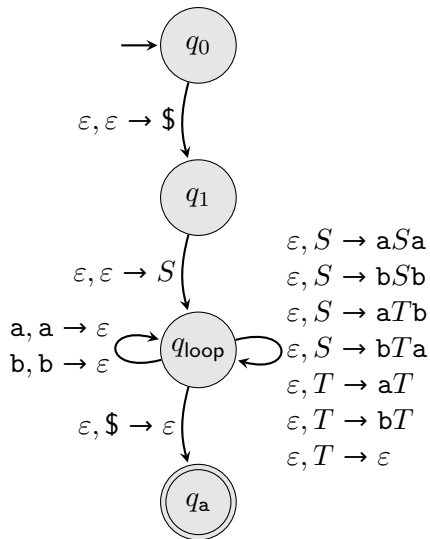
- 1 push \$; \$
- 2 push *S*; *SS*



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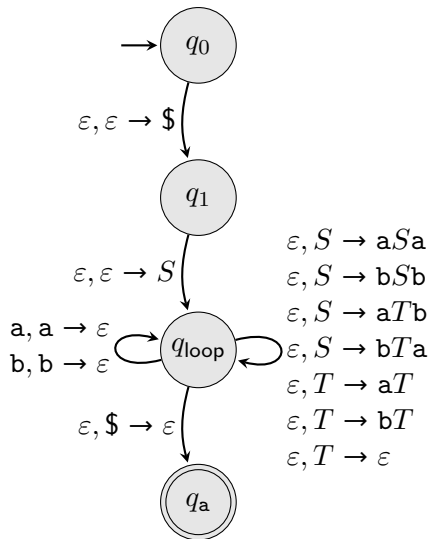
- ① push $\$$; $\$$
- ② push S ; $S\$$
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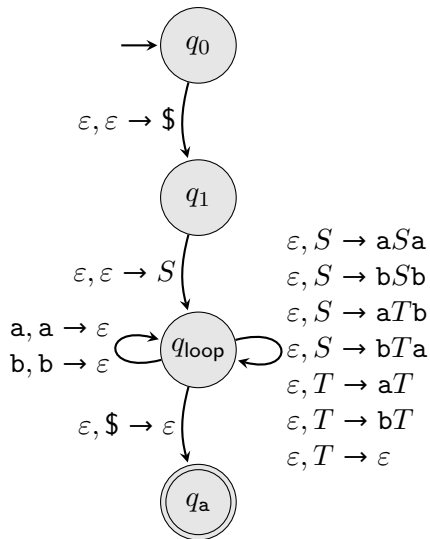
- | | |
|--------------------------|----------|
| ① push \$; | \$ |
| ② push S ; | S \$ |
| ③ pop S , push aSa ; | aSa \$ |
| ④ read and pop a ; | Sa \$ |



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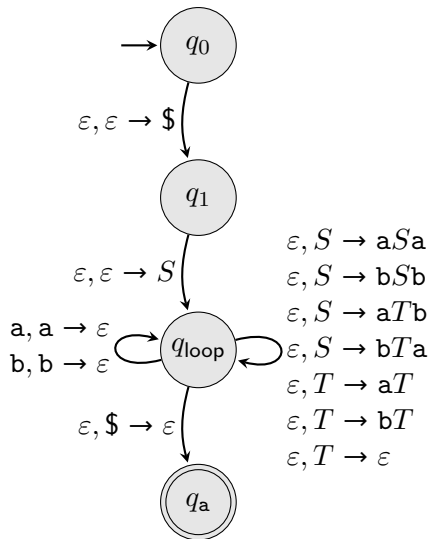
- 1 push $\$$; $\$$
- 2 push S ; $S\$$
- 3 pop S , push aSa ; $aSa\$$
- 4 read and pop a ; $Sa\$$
- 5 pop S , push bTa ; $bTaa\$$



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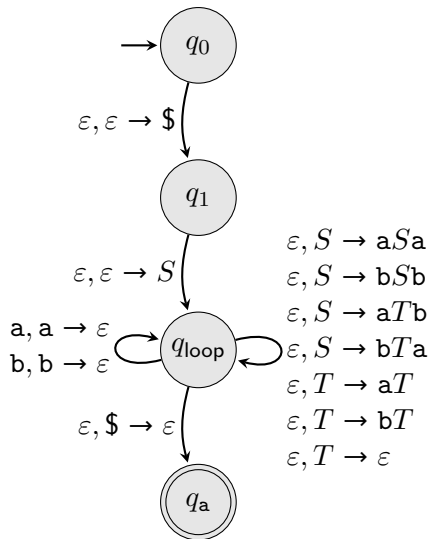
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| 1 push \$; | \$ |
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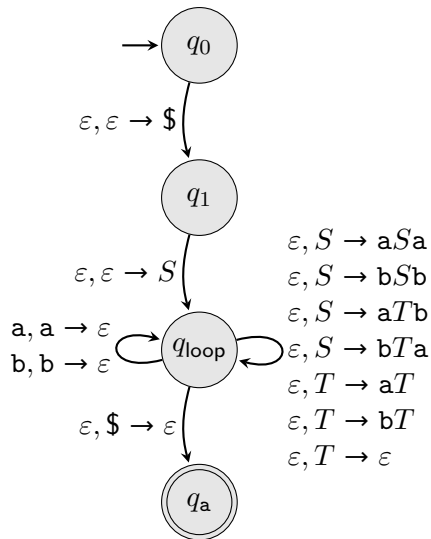
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| 1 push \$; | \$ |
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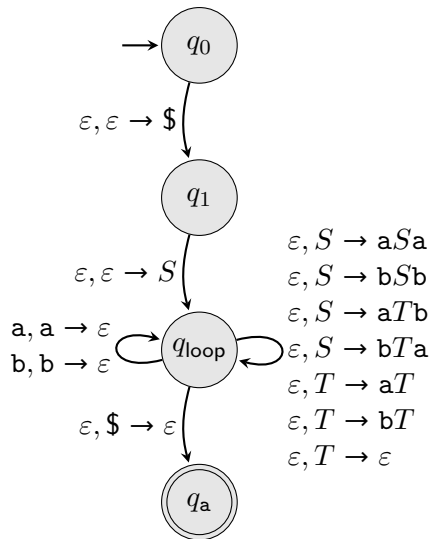
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| 1 push \$; | \$ |
| 2 push S ; | S \$ |
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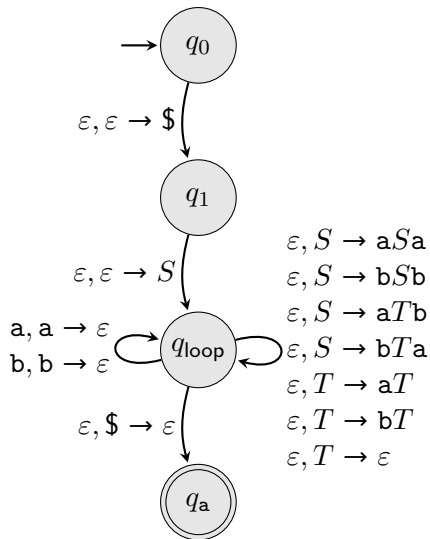
- | | |
|-------------------------------|-----------|
| ① push \$; | \$ |
| ② push S ; | S \$ |
| ③ pop S , push aSa ; | aSa \$ |
| ④ read and pop a ; | Sa \$ |
| ⑤ pop S , push bTa ; | $bTaa$ \$ |
| ⑥ read and pop b ; | Taa \$ |
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| ⑧ read and pop a ; | Taa \$ |
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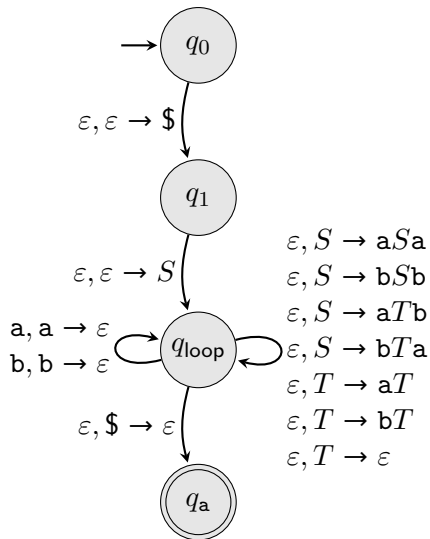
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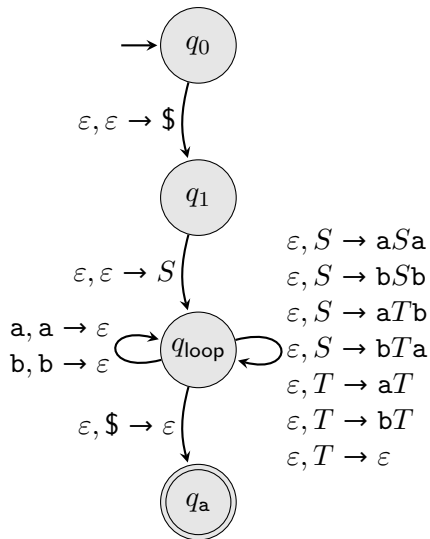
- | | |
|-------------------------------|-----------|
| 1 push \$; | \$ |
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| 6 read and pop b ; | Taa \$ |
| 7 pop T , push aT ; | $aTaa$ \$ |
| 8 read and pop a ; | Taa \$ |
| 9 pop T , push ϵ ; | aa \$ |
| 10 read and pop a ; | a \$ |
| 11 read and pop a ; | \$ |



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| ④ read and pop a ; | Sa \$ |
| ⑤ pop S , push bTa ; | $bTaa$ \$ |
| ⑥ read and pop b ; | Taa \$ |
| ⑦ pop T , push aT ; | $aTaa$ \$ |
| ⑧ read and pop a ; | Taa \$ |
| ⑨ pop T , push ϵ ; | aa \$ |
| ⑩ read and pop a ; | a \$ |
| ⑪ read and pop a ; | \$ |
| ⑫ pop \$ and accept; | ϵ |



Proving that every CFL is recognized by a PDA

Proof.

Let A be a CFL generated by a CFG $G = (V, \Sigma, R, S)$.

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Construct the PDA $M = (Q, \Sigma, \Gamma, \delta, q_0, \{q_a\})$ with states $Q = \{q_0, q_1, q_{\text{loop}}, q_a\} \cup E$ where E are the extra states we need for each rule and $\Gamma = V \cup \Sigma \cup \{\$\}$.

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Start with the transitions

$\varepsilon, \varepsilon \rightarrow \$$ from q_0 to q_1 ,

$\varepsilon, \varepsilon \rightarrow S$ from q_1 to q_{loop} , and

$\varepsilon, \$ \rightarrow \varepsilon$ from q_{loop} to q_a

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For each $t \in \Sigma$, add the transition $t, t \rightarrow \varepsilon$ from q_{loop} to q_{loop} .

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Start with the transitions

$\varepsilon, \varepsilon \rightarrow \$$ from q_0 to q_1 ,

$\varepsilon, \varepsilon \rightarrow S$ from q_1 to q_{loop} , and

$\varepsilon, \$ \rightarrow \varepsilon$ from q_{loop} to q_a

For each $t \in \Sigma$, add the transition $t, t \rightarrow \varepsilon$ from q_{loop} to q_{loop} .

For each rule $A \rightarrow u$ add the states and transitions necessary to pop A and push u in reverse order from q_{loop} to q_{loop} .

Proof continued

Consider running M on input $w = w_1w_2\cdots w_n$ for $w_i \in \Sigma$.

The first time M enters state q_{loop} , the stack is $S\$$ and no input has been read.

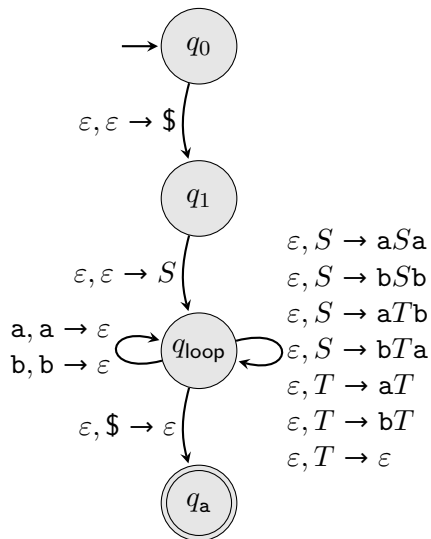
Every subsequent time it enters q_{loop} , the input read so far concatenated with the stack is a step in some left-most derivation of w (followed by a $\$$).

I.e., if k symbols have been read from the input and the stack is s , then $w_1w_2\cdots w_k s$ is a step in the derivation of w

Returning to the example

$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$

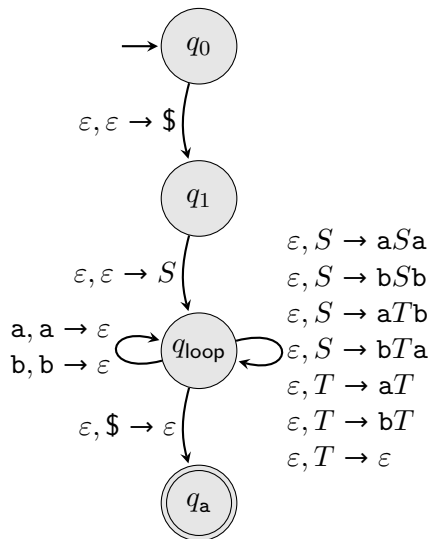
State	Action	Input read	Stack
q_0	push \$	ϵ	\$



Returning to the example

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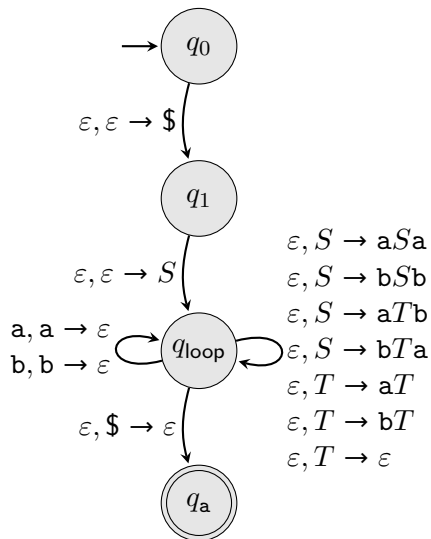
State	Action	Input read	Stack
q_0	push $\$$	ϵ	$\$$
q_1	push S	ϵ	$S\$$



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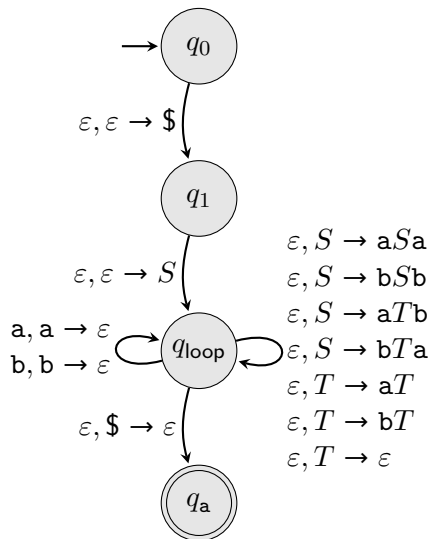
State	Action	Input read	Stack
q_0	push $\$$	ϵ	$\$$
q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$



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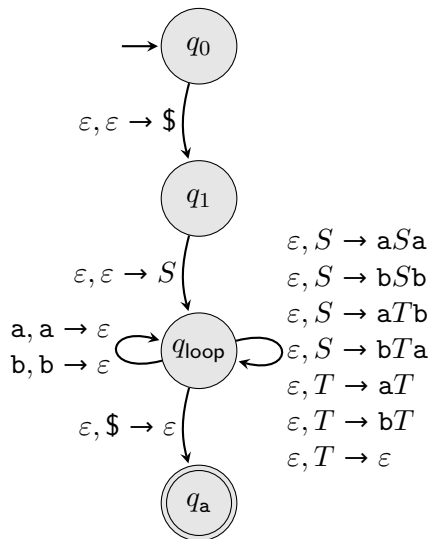
State	Action	Input read	Stack
q_0	push $\$$	ϵ	$\$$
q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$



Returning to the example

$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$

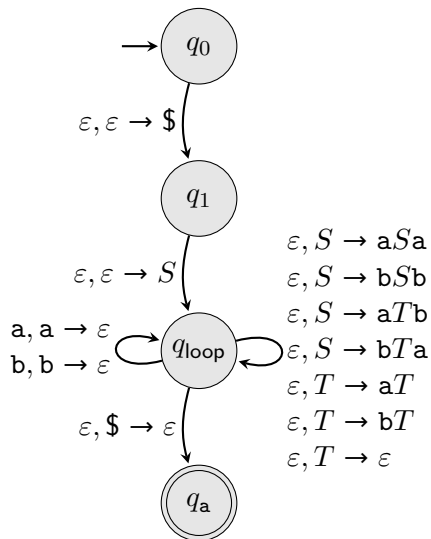
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q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$



Returning to the example

$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$

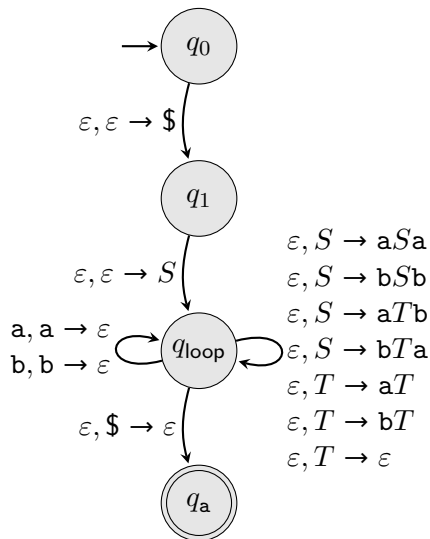
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q_0	push $\$$	ϵ	$\$$
q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$



Returning to the example

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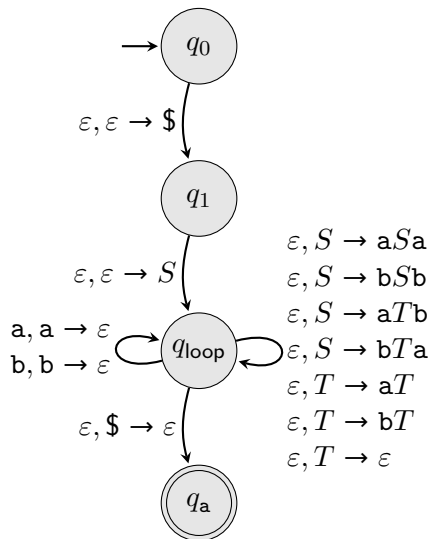
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q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	\mathbf{ab}	$\mathbf{aTaa\$}$



Returning to the example

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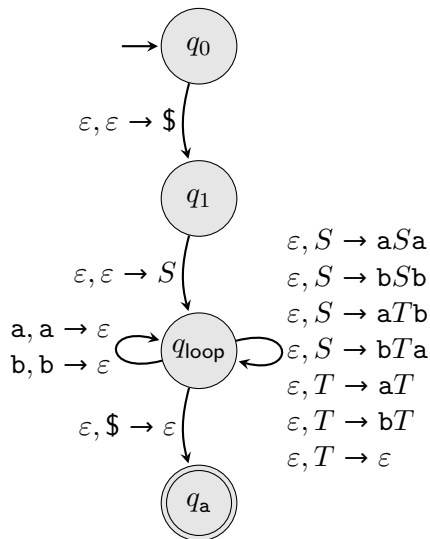
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q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
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Returning to the example

$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow \mathbf{abaaa}$

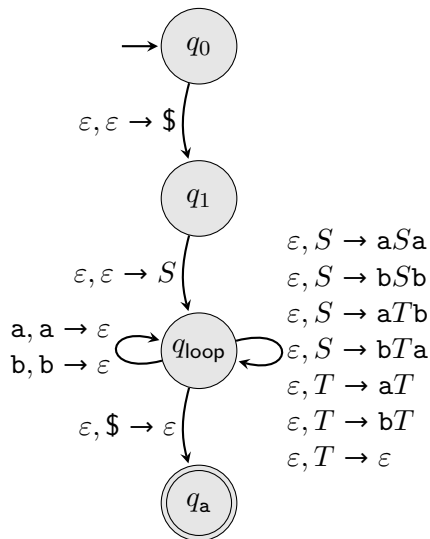
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q_1	push S	ϵ	$S\$$
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q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	ab	$aTaa\$$
q_{loop}	read and pop a	aba	$Taa\$$
q_{loop}	pop T , push ϵ	\mathbf{aba}	$\mathbf{aa\$}$



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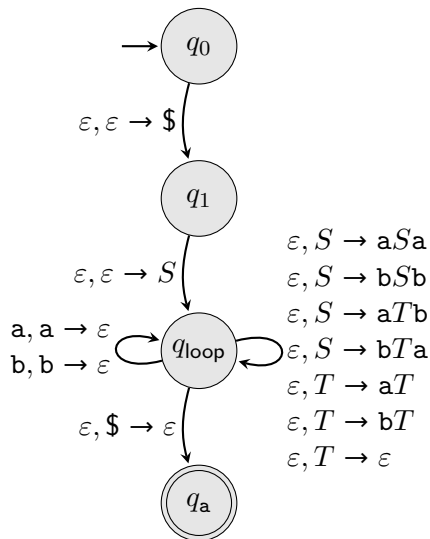
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q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	ab	$aTaa\$$
q_{loop}	read and pop a	aba	$Taa\$$
q_{loop}	pop T , push ϵ	aba	$aa\$$
q_{loop}	read and pop a	\mathbf{abaa}	$\mathbf{a\$}$



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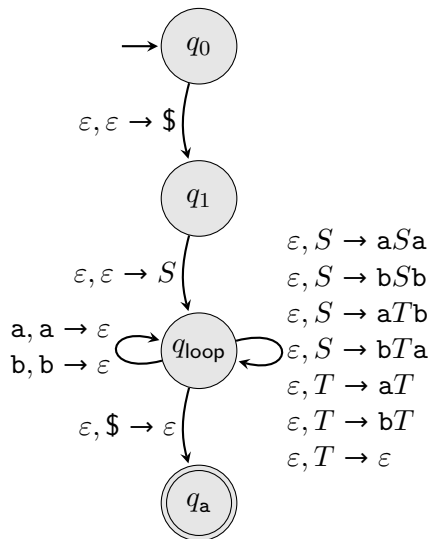
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q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	ab	$aTaa\$$
q_{loop}	read and pop a	aba	$Taa\$$
q_{loop}	pop T , push ϵ	aba	$aa\$$
q_{loop}	read and pop a	$abaa$	$a\$$
q_{loop}	read and pop a	\mathbf{abaaa}	$\$$



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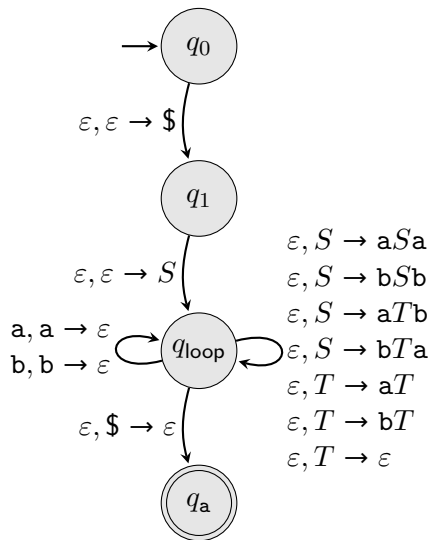
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q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	ab	$aTaa\$$
q_{loop}	read and pop a	aba	$Taa\$$
q_{loop}	pop T , push ϵ	aba	$aa\$$
q_{loop}	read and pop a	$abaa$	$a\$$
q_{loop}	read and pop a	$abaaa$	$\$$
q_{loop}	pop $\$$	$abaaa$	ϵ



Returning to the example

$S \Rightarrow aSa \Rightarrow abTaa \Rightarrow abaTaa \Rightarrow abaaa$

State	Action	Input read	Stack
q_0	push $\$$	ϵ	$\$$
q_1	push S	ϵ	$S\$$
q_{loop}	pop S , push aSa	ϵ	$aSa\$$
q_{loop}	read and pop a	a	$Sa\$$
q_{loop}	pop S , push bTa	a	$bTaa\$$
q_{loop}	read and pop b	ab	$Taa\$$
q_{loop}	pop T , push aT	ab	$aTaa\$$
q_{loop}	read and pop a	aba	$Taa\$$
q_{loop}	pop T , push ϵ	aba	$aa\$$
q_{loop}	read and pop a	$abaa$	$a\$$
q_{loop}	read and pop a	$abaaa$	$\$$
q_{loop}	pop $\$$	$abaaa$	ϵ
q_a	accept	$abaaa$	ϵ



Back from example

Consider running M on input $w = w_1w_2\cdots w_n$ for $w_i \in \Sigma$.

The first time M enters state q_{loop} , the stack is $S\$$ and no input has been read.

Every subsequent time it enters q_{loop} , the input read so far concatenated with the stack is a step in some left-most derivation of w (followed by a $\$$).

I.e., if k symbols have been read from the input and the stack is s , then $w_1w_2\cdots w_k s$ is a step in the derivation of w

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For each $w \in A$, there is some left-most derivation of w by G . By construction, M performs the derivation on the stack while matching leading terminals.

Thus $L(M) = A$.



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Theorem

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- 2 Next, construct a CFG that
 - has variables that are pairs of states $\langle q, r \rangle$ from the PDA;
 - has start variable $\langle q_0, q_a \rangle$;
 - has rules $\langle q, q \rangle \rightarrow \varepsilon$ for each $q \in Q$;
 - has rules $\langle p, r \rangle \rightarrow \langle p, q \rangle \langle q, r \rangle$ for each $p, q, r \in Q$; and
 - has rules $\langle p, q \rangle \rightarrow a \langle r, s \rangle b$ for $p, q, r, s \in Q$ and $a, b \in \Sigma_\varepsilon$ if $(r, u) \in \delta(p, a, \varepsilon)$ and $(q, \varepsilon) \in \delta(s, b, u)$

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- 3 Prove (by induction) that each variable $\langle q, r \rangle$ has the property $\langle q, r \rangle \xRightarrow{*} x \in \Sigma^*$ iff starting M in state q with an empty stack and running on input x causes M to move to state r and end with an empty stack

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- 4 Conclude that $\langle q_0, q_a \rangle \xRightarrow{*} w$ iff $w \in L(M)$

Closure properties of CFLs

The class of context-free languages is closed under

- Union
- Concatenation
- Kleene star
- PREFIX
- SUFFIX
- Reversal
- Intersection with a regular language
- Quotient by a string
- Quotient by a regular language

We proved closure under union, concatenation, Kleene star, and PREFIX previously

Reversal

Theorem

Context-free languages are closed under reversal.

Proof. Let B be a context-free language generated by a CFG $G = (V, \Sigma, R, S)$.

Construct CFG $G' = (V, \Sigma, R', S)$ where

$$R' = \{A \rightarrow u^{\mathcal{R}} \mid A \rightarrow u \text{ is a rule in } R\}.$$

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To prove that $L(G') = B^{\mathcal{R}}$, we want to show that for each variable $A \in V$ and $u \in (V \cup \Sigma)^*$, $A \xRightarrow{*}_G u$ in n steps iff $A \xRightarrow{*}_{G'} u^{\mathcal{R}}$ in n steps.

Let's write \xRightarrow{k} to mean $\xRightarrow{*}$ in exactly k steps.

Proof continued

Base case $n = 0$. If $A \stackrel{0}{\Rightarrow}_G u$, then $u = u^{\mathcal{R}} = A$ so $A \stackrel{0}{\Rightarrow}_{G'} u^{\mathcal{R}}$, and vice versa.

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If $A \xRightarrow{n}_G u$, then there is some $C \in V$ and $x, y, z \in (V \cup \Sigma)^*$ such that $u = xyz$, $A \xRightarrow{n-1}_G xCz$, and $C \xRightarrow{0}_G y$.

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By the inductive hypothesis $A \xRightarrow{n-1}_{G'} z^{\mathcal{R}}Cx^{\mathcal{R}}$ and by construction $C \Rightarrow_{G'} y^{\mathcal{R}}$. Thus $A \xRightarrow{n}_{G'} z^{\mathcal{R}}y^{\mathcal{R}}x^{\mathcal{R}} = (xyz)^{\mathcal{R}} = u^{\mathcal{R}}$. Swapping G and G' shows the converse.

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Thus, $A \xRightarrow{n}_G u$ iff $A \xRightarrow{n}_{G'} u^{\mathcal{R}}$.

Therefore, for $w \in B$, $S \xRightarrow{*}_G w$ iff $S \xRightarrow{*}_{G'} w^{\mathcal{R}}$ so $L(G') = B^{\mathcal{R}}$. □

Suffix

Theorem

Context free languages are closed under SUFFIX.

Proof.

Since $\text{SUFFIX}(A) = \text{PREFIX}(A^{\mathcal{R}})^{\mathcal{R}}$ and CFLs are closed under reversal and PREFIX, CFLs are closed under SUFFIX. □

Intersection of a CFL and a regular language

Theorem

The intersection of a CFL and a regular language is context-free.

Proof.

Let A be a CFL recognized by the PDA $M_1 = (Q_1, \Sigma, \Gamma, \delta_1, q_1, F_1)$ and B be a regular language recognized by the NFA $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$.

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Construct the PDA $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ where

$$Q = Q_1 \times Q_2$$

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$$F = F_1 \times F_2$$

$$\delta((q, r), a, b) = \{((s, t), c) \mid (s, c) \in \delta_1(q, a, b) \text{ and } t \in \delta_2(r, a)\} \quad \text{for } a \in \Sigma_\epsilon, b, c \in \Gamma_\epsilon$$

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As M runs on input w , its stack and the first element of its state change according to δ_1 whereas the second element of its state changes according to δ_2 .

M accepts w iff M_1 accepts w and M_2 accepts w . Therefore, $L(M) = A \cap B$. □

What about intersection with another CFL?

Are context-free languages closed under intersection?

What about intersection with another CFL?

Are context-free languages closed under intersection?

Consider $\Sigma = \{a, b, c\}$ and

$$A = \{a^m b^m c^n \mid m, n \geq 0\}$$

$$B = \{a^m b^n c^n \mid m, n \geq 0\}$$

Both B and C are context-free. Is

$$A \cap B = \{a^n b^n c^n \mid n \geq 0\}?$$

How can we keep track of how many as and bs we've seen to ensure we get the same number of cs using a PDA?

How about trying to generate such strings with a CFG?

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Next time, we'll see that $B \cap C$ is *not* context-free!